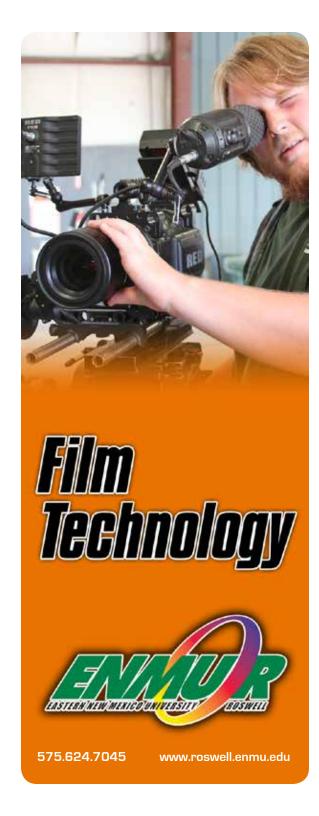
Why Film Technology?

- Students learn to work with producers and directors to create motion pictures, television shows, live theater, and other performing arts productions. They work with a team to create shows that entertain or inform audiences.
- Students in the program will gain valuable hands-on experience using professional film equipment and working on film sets and in a local production studio.
- Job growth in the motion picture and video industry is expected to stem from strong demand from the public for more movies and television shows, as well as an increased demand from foreign audiences for U.S.-produced films.







Program Overview

The exciting and rapidly developing technologies, skills and applications taught within the Media Arts programs prepare students for careers in the film industry and in graphic and commercial arts, publishing, advertising, and communications. Three Media Arts tracks are available: Film Technology, Animation, and Graphic Design. Each track has two completion options:

- 1 Certificate of Employability
- 2. Associate of Applied Science

The Film Technology track prepares students for careers in the film industry. The training is a partnership with the State Film Office and International Alliance of Theatrical Stage Employees (IATSE) Local 480. The classes are application based leading to actual film production in the third semester. Once students have completed the courses, the student may submit an application to IATSE Local 480 for union membership.

Completion Options

Students can complete a two-semester Certificate of Employability (27 credit hours) or a four-semester Associate of Applied Science degree (61 credit hours).

See the current catalog for the complete degree program. Course availability varies each semester.

Associate of Applied Science - 61 credit hours (General Ed. requirements - 28 credit hours) (Technical Ed. requirements - 33 credit hours)

MA	103	Intro to MAC Operating System	2
MA	118	Graphic Design: Video Editing I	4
MA	215	Digital Photography	3
MA	150	Introduction to Film Technology	9
ENG	275	(The Motion Picture)	3
MA	252	Film Technology: Production	
	or		
MA	254	Film Technology: Set Services	
	or		
MA	256	Film Tech: Camera/Sound/Art	9
ΔM	284	Film Tech: Specialized Training	9





Career Outlook

The average entry level salary range in New Mexico for a professional with an Associate of Applied Science degree in Film Technology is \$20,800 to \$30,800 a year.

Top related in-demand job industries:

broadcast/sound technicians, computer support specialist, radio operators, photographers

See also ENMU-R related programs:

Media Arts/Animation, Media Arts/ Graphic Design

MEDIA ARTS PROGRAM

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